



Interchange Agreement Bendigo FNL & Maryborough Castlemaine District FNL

This Interchange Agreement template is intended for use exclusively in situations where both football controlling bodies (Leagues) involved are AFL Victoria Country Affiliate Leagues. It is consistent with Clause 2.4 of the AFL Victoria Country Rules and Section 3.7(a) of the National Community Football Policy Handbook.

Executed Interchange Agreements must be submitted to AFL Victoria Football Operations Manager Joel Lovett – <u>joel.lovett@afl.com.au</u> for final approval within ten (10) calendar days of its execution, before being loaded into the competition management platform (PlayHQ).

An Agreement between the **Bendigo Football Netball League** and the **Maryborough Castlemaine District Football Netball League** that is on-going until it is revoked by one of the football bodies involved.

This agreement is signed pursuant to AFL Victoria Country rules and regulations pertaining to permits and in particular Clause 2.4 – Interchange (Area) Agreements, whereby an interchange of players between clubs of the abovementioned Leagues may take place without a transfer and is subject to any provisions contained within this agreement.

Interchange Agreements are ongoing from year to year unless revoked by one of the football bodies party to the agreement by advising AFL Victoria.

PROVIDED HOWEVER:

- (i) Prior to each match the player shall obtain permission electronically from their parent club using a Season permit.
- (ii) Players of any club having a bye will not be allowed to play with another club on that day unless they have previously played with that club in the current season under this agreement. The club playing the player from the other League shall show their registered club on the match team sheet. Players of third 18 teams of Senior Grade competitions are not to be classified as players of Junior age competitions.
- (iii) A local interchange agreement can override clause (iv) to restrict junior players playing on permit when their club has a bye.
- (iv) That this agreement cannot be altered unless agreed to by the Region Manager.
- (v) That in order for a player playing under such Area Permit to participate in a finals series in that season the player must have played a minimum of five (5) matches on permit in the team of the grade in which they have been selected to play in the finals and has met any additional league eligibility requirements.

1. AGREEMENT

The Agreement shall remain valid and current unless altered and then endorsed by a Region Manager. No alterations may be made to this agreement without approval from both leagues included.

2. LOCAL CONDITIONS:

- 2.1 This agreement is on-going until it is revoked by one of the football bodies involved.
- 2.2 That the player in question completes a permit request via the competition management system.
- 2.3 That all available Club registered players are selected before permit players can receive an endorsement to play.
- **2.4** The number of permit players from any one club be restricted to a maximum of three (3) on any one day for any one team.
- 2.5 A player may only play on permit with one club during the current season.

3. NUMBER OF PERMITS:

- **3.1** A MCDFNL / BFNL Under 18 registered player may be granted a maximum of eight (8) area permits by their club to play in the MCDFNL / BFNL during the home and away season, provided they meet any age requirements of the relevant leagues.
- **3.2** Once a MCDFNL / BFNL Under 18 registered player has played in the Senior grade of the MCDFNL / BFNL, has represented the MCDFNL / BFNL at Under 18 level, or has played a Coates Talent League game during the current season, then that player is ineligible to apply for any further permits to play in the MCDFNL / BFNL underage competition during the current season. This means that the player's initial permit application form is no longer valid for the remainder of the season. (NOTE: the Senior grade does not include any Reserves games)







- 3.3 Permits can be issued if there are no more than 20 players listed (including permit players) on the MCDFNL / BFNL Under 18 team sheet.
- 3.4 A MCDFNL / BFNL Under 18 registered player may play two (2) games per weekend but only one (1) per day.

4. NUMBER OF PERMIT PLAYERS

Each MCDFNL / BFNL Under 18 team is only permitted to play a maximum of six (6) permit players in any one match.

5. TRANSFERS

Any player seeking a formal transfer must follow regulations and deadlines outlined in the AFL National Community Football Policy Handbook.

6. REPORTED PLAYERS

A player playing on permit who is reported shall face the Tribunal of the League in which the offence was committed. Any penalty that is imposed shall apply in all competitions.

7. FINALS.

Date:

Signature:

No match day permits are to be issued for players to play in any grade of the Final series of either league.

8. PERMIT BREACHES

Any breach of Permit arrangements and agreements will be referred to the AFL Victoria Country Rule 1.1 - Penalty for playing ineligible or unregistered players

Signed on behalf of the (Maryborough Castlemaine District

Signed on behalf of the Bendigo Football Netball League)	Signed on behalf of the (Maryborough Castlemaine District Football Netball League)
Name:	Name:
Date:	Date:
Signature:	Signature:
Signed on behalf of AFL Victoria Country (Region Manager of AFL Central Victoria)	Signed on behalf of AFL Victoria Country (Region Manager of AFL Goldfields + Western Districts if applicable)
Name:	
Date:	Name:
	Date:
Signature:	
	Signature:
Signed & approved on behalf of AFL Victoria (Foot Operations Manager)	ball
Name:	